B.Sc (Computer Science) Course Outcome I and II Semester

Semester: I

| Course Code: GMA280 | Course Title: Computer Fundamentals and |
|-------------------------|----------------------------------------------------|
| | Programming in C |
| Course Credits: 04 | Hour of Teaching/Week: 04 |
| Total Contact Hours: 52 | Formative Assessment Marks: 40 |
| Exam Marks: 60 | Exam Duration: 2 ¹ / ₂ Hours |

Course Outcomes (COs):

After completing this course satisfactorily, a student will be able to:

- Confidently operate Desktop Computers to carry out computational tasks
- Understand working of Hardware and Software and the importance of operating systems
- Understand programming languages, number systems, peripheral devices, networking, multimedia and internet concepts
- Read, understand and trace the execution of programs written in C language
- Write the C code for a given problem
- Perform input and output operations using programs in C
- Write programs that perform operations on arrays

Semester: II

| Course Code: GMB280 | Course Title: Data Structures using C |
|-------------------------|----------------------------------------------------|
| Course Credits: 04 | Hour of Teaching/Week: 04 |
| Total Contact Hours: 52 | Formative Assessment Marks: 40 |
| Exam Marks: 60 | Exam Duration: 2 ¹ / ₂ Hours |

Course Outcomes (COs):

After completing this course satisfactorily, a student will be able to:

- Describe how arrays, records, linked structures, stacks, queues, trees, and graphs are represented in memory and used by algorithms
- Describe common applications for arrays, records, linked structures, stacks, queues, trees, and graphs
- Write programs that use arrays, records, linked structures, stacks, queues, trees, and graphs
- Demonstrate different methods for traversing trees
- Compare alternative implementations of data structures with respect to performance
- Describe the concept of recursion, give examples of its use
- Discuss the computational efficiency of the principal algorithms for sorting and searching